

1. Let (u, v) be a minimum-weight edge in a graph G . Show that (u, v) belongs to some minimum spanning tree of G .
2. Is the following correct? Let $G = (V, E)$ be a connected, undirected graph with a real-valued weight function w defined on E . Let A be a subset of E that is included in some minimum spanning tree for G , let $(S, V - S)$ be any cut of G that respects A , and let (u, v) be a safe edge for A crossing $(S, V - S)$ (that is, $(u, v) \cup \{A\}$ is a subset of some minimum spanning tree for G as well). Then, (u, v) is a light edge for the cut.
3. Show that if an edge (u, v) is contained in some minimum spanning tree, then it is a light edge crossing some cut of the graph.
4. Let e be a maximum-weight edge on some cycle of $G = (V, E)$. Prove that there is a minimum spanning tree of $G' = (V, E - e)$ that is also a minimum spanning tree of G .
5. Show that a graph has a unique minimum spanning tree if, for every cut of the graph, there is a unique light edge crossing the cut (light edge = edge of the minimum weight). Show that the converse is not true by giving a counterexample.
6. Let T be a minimum spanning tree of a graph G , and let L be the sorted list of the edge weights of T . Show that for any other minimum spanning tree T' of G , the list L is also the sorted list of edge weights of T' .
7. Let T be a minimum spanning tree of a graph $G = (V, E)$, and let V' be a subset of V . Let T' be the subgraph of T induced by V' , and let G' be the subgraph of G induced by V' . Show that if T' is connected, then T' is a minimum spanning tree of G' .
8. Kruskal's algorithm can return different spanning trees for the same input graph G , depending on how ties are broken when the edges are sorted into order. Show that for each minimum spanning tree T of G , there is a way to sort the edges of G in Kruskal's algorithm so that the algorithm returns T .
9. Suppose that the graph $G = (V, E)$ is represented as an adjacency matrix. Give a simple implementation of Prim's algorithm for this case that runs in $O(|V|^2)$ time.
10. Suppose that all edge weights in a graph are integers in the range from 1 to $|V|$. How fast can you make Kruskal's algorithm run? What if the edge weights are integers in the range from 1 to W for some constant W ?
11. Suppose that all edge weights in a graph are integers in the range from 1 to $|V|$. How fast can you make Prim's algorithm run? What if the edge weights are integers in the range from 1 to W for some constant W ?